

# DIGITAL VIDEO GAME ANIMATION - CERTIFICATE OF COMPLETION

Prefix	Title	Credits
<b>Core Curriculum Requirements</b>		
FDMA 1515	Introduction to Digital Image Editing - Photoshop	3
FDMA 1535	Introduction to Illustrator	3
FDMA 1710	2D Animation	3
FDMA 1720	3-D Character Design	3
FDMA 2530	Introduction to 3D Modeling	3
FDMA 2730	Advanced Character Animation	3
FDMA 2735	Advanced 3D Animation Workshop A	3
FDMA 2740	Advanced 3D Animation Workshop B	3
Approved FDMA Electives		9
<b>Total Credits</b>		<b>33</b>

## A Suggested Plan of Study

Additional classes may be needed based on placement test results and course prerequisites. Visit with an advisor for help with creating a customized plan.

### First Year

Fall		Credits
FDMA 1535	Introduction to Illustrator	3
FDMA 1515	Introduction to Digital Image Editing - Photoshop	3
<b>Credits</b>		<b>6</b>

### Spring

FDMA 1710	2D Animation	3
FDMA 2530	Introduction to 3D Modeling	3
Approved FDMA Elective		3
<b>Credits</b>		<b>9</b>

### Second Year

Fall		Credits
FDMA 1720	3-D Character Design	3
FDMA 2730	Advanced Character Animation	3
Approved FDMA Elective		3
<b>Credits</b>		<b>9</b>

### Spring

FDMA 2735	Advanced 3D Animation Workshop A	3
FDMA 2740	Advanced 3D Animation Workshop B	3
Approved FDMA Elective		3
<b>Credits</b>		<b>9</b>
<b>Total Credits</b>		<b>33</b>